

Smelting Science



This collection of modules is mostly based on **John E. Rehder's** [remarkable book](#): "*The Mastery and Uses of Fire in Antiquity*". It was a real eye-opener for me.

What will be covered is.

● **1. [Furnace and Fire](#)**

How hot can it get? Containing heat flow and making the best out of bio fuel.

● **2. [Charcoal Technology](#)**

Are all charcoals created equal? What makes a charcoal fueled fire different from a wood fire? How about producing carbon monoxide?

● **3. [Smelter Technology](#)**

Basics of CO production and smelter design. The role of the tuyere. Why do we have several important temperatures in efficient smelting?

● **4. [Supplying Air to Smelters](#)**

Supplying air by blow pipes, natural draft, wind, and bellows. Why bellows make the difference.

● **5. [Slag and Different Ways of Smelting](#)**

Limits to the size of a smelter. Is hotter always better? Why is slag so good for you? How did the "messy and inefficient" very early smelting work? Smelting in crucibles.

● **6. [Getting Serious about Smelting Iron](#)**

Boudouard equilibrium and Baur-Graessler diagram. Why theory shows that smelters can only produce carbon-lean wrought iron, and why real smelters produce everything including high carbon steel and cast iron.